Summary Method C3 (Jun '12)

1.

Apply the mid-ordinate rule from the formula book, defining x_0 to x_3 and then using $x_{0.5}$, $x_{1.5}$ and $x_{2.5}$ to find the corresponding y ordinates.

2.

a)

Begin to solve simultaneously by eliminating y, and rearrange to produce an equation of the form f(x) = 0. Then demonstrate that f(0.5) and f(1.5) lie either side of zero (one positive, one negative). b)

Divide by 4, then use the fact that e^x is the inverse function of $\ln x$ to complete the rearrangement. c)

Substitute in the value given for x_1 to calculate x_2 , and use your value for x_2 (in as accurate a form as possible) to find x_3 . Then give answers to required level of accuracy.

d)

Draw a line from x_1 up to the curve, then horizontally from that point to the line y = x. A dotted line vertically downwards from here gives the value of x_2 on the *x*-axis. From this point, draw a line vertically to the curve once again, and again horizontally to meet the line y = x. Repeat until all *x* values are represented.

3.

a)

Use the product rule (first term × differential of second + second term × differential of first). b)

i.

Substitute x = e into your expression for $\frac{dy}{dx}$ to find the gradient of the tangent at that point. Substitute x = e into the original function to find the co-ordinates of the point, and use $y - y_1 = m(x - x_1)$ to find the equation of the tangent at that point.

ii.

Substitute y = 0 into your equation for the tangent line, and solve. Note: an exact value is required, so leave in terms of e^k where appropriate.

4.

a)

Set u = x in order to simplify the result. Use the Integration by Parts formula from the formula book. b)

Recall the required integral for a volume of revolution about the *x*-axis: $V = \int \pi y^2 dx$. After simplifying, this should closely resemble the integral from part a), and be readily calculable. Ensure your answer is left in the form specified.

5. a)

Recall that \sqrt{x} cannot be negative (otherwise it would be written as $\pm \sqrt{x}$).

b) i.

Recall that fg(x) = f(g(x)). Substitute the function g(x) into the function f(x) in place of x.

ii.

Set your answer to b)i. equal to 5, rearrange and solve for *x*.

c) i.

Set f(x) = y, then rearrange to find x in terms of y, then interchange x and y. Replace y with $f^{-1}(x)$. ii.

Set your answer to c)i. equal to 7, rearrange and solve for *x*.

6.

Find $\frac{du}{dx}$ and use this to replace dx, along with part of the numerator. Replace any instances of $x^4 + 2$ with u, and replace any other instances of x with an equivalent expression in u. Make sure you give the answer in the required form.

7.

a)

Recall that |f(x)| = f(x) when $f(x) \ge 0$ and |f(x)| = -f(x) when f(x) < 0.

b)

Consider negative values of x, and how they will be interpreted by the function f(|x|).

c) Recall that af(x) represents a stretch in the *y*-direction with scale factor *a*, and f(x + b) represents a translation of $\begin{bmatrix} -b \\ 0 \end{bmatrix}$.

d)

Use the sequence of transformations you have described to find the new maximum point. Note that a stretch in the *y*-direction will multiply the distance of each point from the *x*-axis by the scale factor.

8.

a)

Adding the fractions using the standard common-denominator method will yield expressions in both the numerator and denominator which simplify using $\sin^2 \theta + \cos^2 \theta = 1$.

b)

Use the proven simplification from part b) to rewrite this equation in terms of $\csc^2 \theta$, then rearrange and solve for sin *x*, and finally for *x*. Make sure answers are given from the required range and to the required level of accuracy,

9. a)

The quotient rule is given in your formula book.

b)

A variation on $\sin^2 \theta + \cos^2 \theta = 1$ links $\tan \theta$ and $\sec \theta$.

c) Rearrange to give x in terms of y, find $\frac{dx}{dy}$ using the result from part a), then use the result that $\frac{1}{\frac{dx}{dy}} = \frac{dy}{dx}$, along with the result from part b), to prove the required result.

d) i.

Differentiate to find $\frac{dy}{dx}$ using the result from part c). Set the resulting expression equal to 0, rearrange and solve to find x ordinates for stationary points. ii.

Use quotient rule to differentiate your expression for $\frac{dy}{dx}$ from part d)i. iii.

Substitute your x values for stationary points into your expression for $\frac{d^2y}{dx^2}$ from part d)ii. to find any

which are minimum $\left(\frac{d^2y}{dx^2} > 0\right)$. Confirm that this value of *x* corresponds to a value of y = 0 to show that the point lies on the *x*-axis.