

C4 Essentials: Summary of AQA Core 4 content not provided in the formula book

Binomial expansion

Unless n is a positive integer, the expansion of $(1 + kx)^n$ will have an infinite number of terms. It will be valid only for $|kx| < 1$ (that is, $|x| < \frac{1}{k}$).

$$(a + bx)^n = a^n \left(1 + \frac{b}{a}x\right)^n$$

Factor theorem

$(ax - b)$ is a factor $\Leftrightarrow \frac{b}{a}$ is a root

Remainder theorem

$P(x) \div (ax - b)$ has remainder $R \Leftrightarrow P\left(\frac{b}{a}\right) = R$

Integration for partial fractions

$$\int \frac{1}{ax + b} dx = \frac{1}{a} \int \frac{a}{ax + b} dx = \frac{1}{a} \ln|ax + b| + C$$

$$\int \frac{1}{(ax + b)^2} dx = -\frac{1}{a(ax + b)} + C$$

Implicit differentiation

$\frac{d}{dx}(y^n) = ny^{n-1} \frac{dy}{dx}$	$\frac{d}{dx}(\ln y) = \frac{1}{y} \frac{dy}{dx}$
$\frac{d}{dx}(\sin y) = \cos y \frac{dy}{dx}$	$\frac{d}{dx}[f(y)] = f'(y) \frac{dy}{dx}$

Parametric equations

$$\frac{dy}{dx} = \frac{dy}{dt} \div \frac{dx}{dt}$$

Double angle formulae

$$\sin 2A = 2 \sin A \cos A \quad \tan 2A = \frac{2 \tan A}{1 - \tan^2 A}$$

$$\cos 2A = \cos^2 A - \sin^2 A$$

or $\cos 2A = 1 - 2 \sin^2 A$ or $\cos 2A = 2 \cos^2 A - 1$

$R \cos(x \pm \alpha)$ and $R \sin(x \pm \alpha)$

How to rewrite expressions of the form $a \sin x \pm b \cos x$:

	Method:	Example: $R \cos(x - \alpha)$
1.	Calculate R using $R = \sqrt{a^2 + b^2}$.	$R = \sqrt{a^2 + b^2}$
2.	Rewrite $\cos(x \pm \alpha)$ or $\sin(x \pm \alpha)$ using $\cos(A \pm B)$ or $\sin(A \pm B)$.	$\cos(x - \alpha)$ $= \cos x \cos \alpha + \sin x \sin \alpha$
3.	Compare coefficients of $\sin x$ and $\cos x$.	$a = R \sin \alpha$ & $b = R \cos \alpha$
4.	Rearrange to find α .	$\alpha = \sin^{-1} \frac{a}{R}$ & $\alpha = \cos^{-1} \frac{b}{R}$

Exponential growth & decay

$\frac{dP}{dt} = kP \Rightarrow \int \frac{1}{P} dP = \int k dt$ $\Rightarrow \ln P = kt + C$ $\Rightarrow P = e^{kt+C} = e^C e^{kt} = Ae^{kt}$	$P = Ae^{kt}$ $\Rightarrow \frac{dP}{dt} = kAe^{kt} = kP$
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Vectors

$\vec{AB} = \vec{OB} - \vec{OA}$	$\mathbf{a} \cdot \mathbf{b} = \mathbf{a} \mathbf{b} \cos \theta$
$\left \begin{bmatrix} a \\ b \\ c \end{bmatrix} \right = \sqrt{a^2 + b^2 + c^2}$	$\begin{bmatrix} x \\ y \\ z \end{bmatrix} \cdot \begin{bmatrix} p \\ q \\ r \end{bmatrix} = xp + yq + zr$
Vector line: $\mathbf{r} = \begin{bmatrix} x \\ y \\ z \end{bmatrix} + \lambda \begin{bmatrix} p \\ q \\ r \end{bmatrix}$ where $\begin{bmatrix} x \\ y \\ z \end{bmatrix}$ is the position and $\begin{bmatrix} p \\ q \\ r \end{bmatrix}$ is the direction.	
\mathbf{a} and \mathbf{b} parallel $\Rightarrow \mathbf{a} = k\mathbf{b}$	Skew \Rightarrow Don't cross, aren't parallel